1/10th Scale 2wd Electric Off Road Racing Buggy

Owner's Manual

AAAAAAA

ALWAYS RACING TOWARDS THE FUTURE.

VENDE KIT SE	TUP	N	
Name: SUPER DIALED SETUP! Date:	E	Event:	
City: State: Trac			
Track Indoor Tight Smooth Hard Packed Blue Groove We			
Conditions Outdoor Open Rough Loose/Loamy Dry			
Front Suspension	Daals Tama Da		1
Toe:_ <u>0</u> °	Rack Type Be	ellcrank Type	
Ride Height: 24mm, Arms level	al la		4
Camber: <u>-1°</u>		6	
Caster: <u>30°</u>			
Sway Bar: <u>No</u>			
Oil: <u>27.5wt.</u>	A		
Piston: <u>#56</u>	в	Incida	
Spring: Orange		Inside — Middle —	$\frac{2}{3}$
Limiters: None		Outside	
Spindle Height: Bottom			
Axle Spacer: <u>Narrow</u>			
Steering Type: Rack	L	Short	
Bump Steer: <u>None</u>		— Long	2
Camber Link: <u>3-B</u> , <u>1-Ball Stud Washer</u>	Notes:		
Shock Location: <u>3-Middle</u>			
VLA: <u>Short</u>			
Front Wing: Yes, on Tower			
Rear Suspension			Top — Middle —
		4	
Rear Suspension		4 3 2	Middle —
Rear Suspension Toe: <u>3° Pivot</u> , 0° Hubs		4 3 2 1	Middle —
Rear Suspension Toe: 3° Pivot, 0° Hubs Pivot Support: 2°		4 3 2 1	Middle —
Rear Suspension Toe: 3° Pivot, 0° Hubs Pivot Support: 2° Ride Height: 23mm, Dogbones just under level Camber: -1° Rear Hub Spacing: Center		4 3 2 1	Middle —
Rear Suspension Toe: <u>3° Pivot, 0° Hubs</u> Pivot Support: <u>2°</u> Ride Height: <u>23mm, Dogbones just under level</u> Camber: <u>-1°</u>	ĒO		Middle —
Rear Suspension Toe: _3° Pivot, 0° Hubs Pivot Support: _2° Ride Height: _23mm, Dogbones just under level Camber: _1° Rear Hub Spacing: Center Drive Shafts/Outdrives: Steel Dogbones, Steel w/Shims Sway Bar: None		4 3 2 1	Middle —
Rear Suspension Toe: <u>3° Pivot, 0° Hubs</u> Pivot Support: <u>2°</u> Ride Height: <u>23mm, Dogbones just under level</u> Camber: <u>-1°</u> Rear Hub Spacing: <u>Center</u> Drive Shafts/Outdrives: <u>Steel Dogbones, Steel w/Shims</u>	ĒO	4 4 2 2 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	Middle Bottom
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Rear Suspension Toe: <u>3° Pivot, 0° Hubs</u> Pivot Support: <u>2°</u> Ride Height: <u>23mm, Dogbones just under level</u> Camber: <u>-1°</u> Rear Hub Spacing: <u>Center</u> Drive Shafts/Outdrives: <u>Steel Dogbones, Steel w/Shims</u> Sway Bar: <u>None</u> Oil: <u>27.5wt.</u> Piston: <u>#56</u> Spring: <u>Pink</u>		4 4 3 2 1 1 Outside Middle Inside	Middle Bottom
Rear SuspensionToe: _3° Pivot, 0° HubsPivot Support: _2°Ride Height: _23mm, Dogbones just under levelCamber: _1°Rear Hub Spacing: CenterDrive Shafts/Outdrives: Steel Dogbones, Steel w/ShimsSway Bar: NoneOil: _27.5wt.Piston: #56Spring: PinkLimiters: _170" (1-"A" Spacer (.120"), 1-1/32" (.030") Spacer	ĒO	4 4 3 2 1 1 Outside Middle Inside	Middle Bottom
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Rear Suspension Toe: <u>3° Pivot, 0° Hubs</u> Pivot Support: <u>2°</u> Ride Height: <u>23mm, Dogbones just under level</u> Camber: <u>-1°</u> Rear Hub Spacing: <u>Center</u> Drive Shafts/Outdrives: <u>Steel Dogbones, Steel w/Shims</u> Sway Bar: <u>None</u> Oil: <u>27.5wt</u> . Piston: <u>#56</u> Spring: <u>Pink</u> Limiters: <u>.170" (1-"A" Spacer (.120"), 1-1/32" (.030") Spacer</u> Camber Link: <u>2-B, 3 Ball Stud Washers</u> Shock Location: <u>1-Inside</u> VLA: <u>Short</u> Wing Position/Mount: <u>Standard/Middle</u> Body & Wing Type: <u>XXX-CR</u> Battery Position: <u>Forward</u>	Notes:	4 3 2 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Middle Bottom
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STEP I-01

Intro to the XXX-CR Manual

Welcome Team Losi XXX-CR Owner!

Thank you for selecting the XXX-CR as your new racing buggy. The XXX-CR has already distinguished itself as a top caliber racing chassis and as you will see, we have made every effort to produce a kit that is not only the most competitive but also easy to build and maintain. The simple bag-by-bag assembly sequence and easily followed instructions and drawings combined with Team Losi's world famous quality fitting parts will make building the *XXX-CR* a most enjoyable project.

Before you open the first bag, or start assembly, please take a moment to read through the following instructions. This will familiarize you with the various parts, assembly tips, and descriptions as well as the tools needed. Taking an extra moment before starting can save a good deal of time and assure proper assembly.

Good luck and good racing,

Team Losi

XXX-CR COMPLETED KIT SPECIFICATIONS

Overall Chassis Length: 14-3/4in (378mm)	Wheelbase: 10-1/2in (259mm)	*Front Track Width: 9-7/8in (251mm)
Overall Length w/Tires: 15in (381mm)	*Overall Height: 5-1/4in (133mm)	*Rear Track Width: 9-3/4in (248mm)

Note: Final kit weight will vary depending on accessories used. *All measurements taken at ride height (23mm). Table 1: XXX-CR Completed Kit Specifications.

Kit/Manual Organization:

The kit is composed of different bags marked A through F. Each bag contains all of the parts necessary to complete a particular section of the kit. Some of these bags have sub-assembly bags within them. It is essential that you open only one bag at a time and follow the correct assembly sequence, otherwise you may face difficulties in finding the correct part. It is helpful to read through the instructions for an entire bag prior to beginning assembly. Next to each of the step numbers is a check box. At the completion of each step, place a check in this box so that if you must stop and come back to the assembly, you will be able to pick up where you left off.

For your convenience, an actual-size Hardware Identification Guide is included as a fold-out page at the back of this manual. Hardware that is not easily differentiable in each step is called out with

an icon which contains a small picture of the part genre (referenced on the Hardware Identification Guide), the quantity of that part required for what is **shown** in the step, and the size

or name of that part. To check a part, hold it against the silhouette until the correct part is identified. Associated with each of these parts, in the Hardware Identification Guide, is a LOSA-Number which is used when ordering replacement parts for your XXX-CR. In some cases, extra hardware has been supplied for parts that may be easy to lose.

Components used in each step are identified by their relative LOSA-Number and the component's name. With the exception of a few parts, these are not referenced in the Hardware Identification Guide.

The molded parts in Team Losi kits are manufactured to de-

manding tolerances. When screws are tightened to the point of being snug, the parts are held firmly in place. For this reason, it is very important that screws not be overtightened in any of the plastic parts.

In some steps there will be a filled black circle with a white number. These indicate the specific order by which assembly must occur. In cases where steps are repeated (front/rear or left/right) these numbers may be omitted. Please note that these numbers will not call out every sub-step required for the step's assembly procedures, they will only highlight the critical order required for assembly.

In each step, there are specific "Detail Icons" (shaped like a stop sign) that call out critical precautions or assembly tips for the process. There is a reference key that describes the meaning of each of the icons located on the fold-out Hardware Identification Guide at the back of this manual.

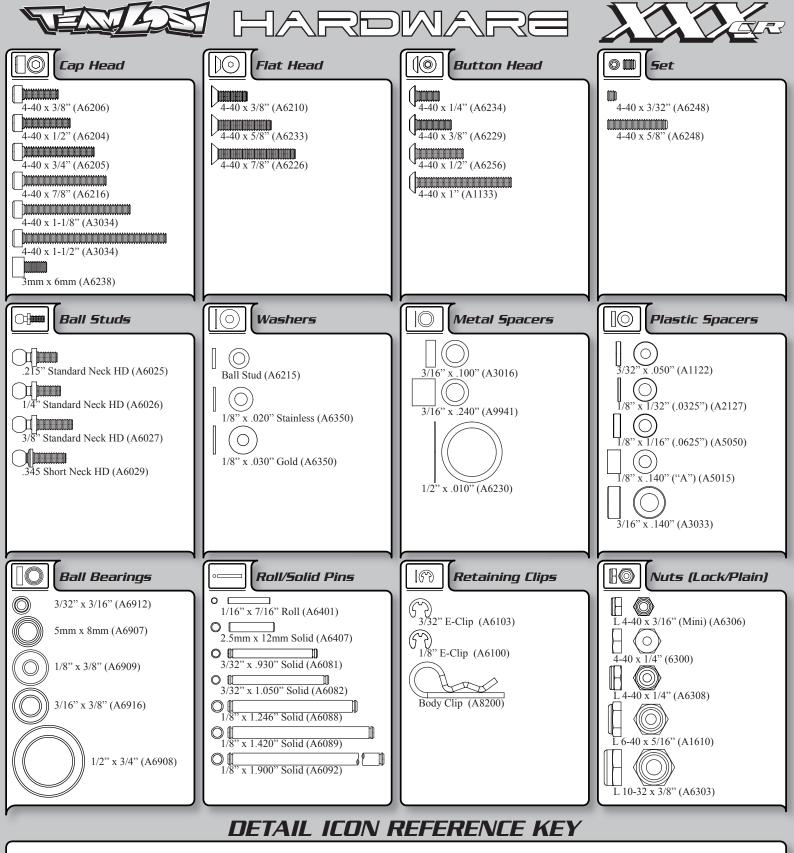
To ensure that parts are not lost during construction, it is recommended that you work over a towel or mat to prevent parts from rolling away.

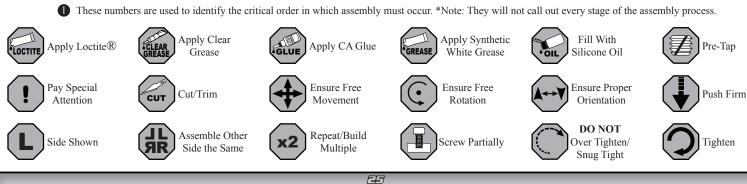
IMPORTANT SAFETY NOTES:

- Select an area for assembly that is away from the reach of small 1 children. Some parts in this kit are small and can be swallowed by children, causing choking and possible internal injury; PLEASE USE CAUTION!
- 2. The shock fluid and greases supplied should be kept out of children's reach. They are not intended for human consumption!
- Exercise care when using any hand tools, sharp instruments, or 3 power tools during construction.
- 4 Carefully read all manufacturer's warnings and cautions for any chemicals, glues, or paints that may be used for assembly and operating purposes.















TOOLS REQUIRED FOR ASSEMBLY

Team Losi has supplied all necessary Allen wrenches and a special wrench that is needed for assembly and adjustments. The following common tools will also be required: Needle-nose pliers, regular pliers, hobby knife, scissors or other body cutting/trimming tools, and a soldering iron may be necessary for radio installation. 3/16, 1/4, 5/16, and 11/32 nut drivers are optional.

RADIO/ELECTRONICS

A suggested radio layout is provided in this manual. Your high performance R/C center should be consulted regarding specific questions pertaining to radio/electrical equipment.

HARDWARE IDENTIFICATION

When in question, use the Hardware Identification Guide at the back of this manual.

- For screws, the prefix number designates the thread size and number of threads per inch (i.e., 4-40 is a #4 size thread with 40 threads per inch). The second number, or fraction, designates the length of the screw. For cap head and button head screws, this number refers to the length of the threaded portion of the screw. For flat head and set screws, this number refers to the overall length of the screw.
- Bearings and bushings are referenced by the inside diameter (I.D.) x outside diameter (O.D.).
- Shafts and pins are designated by type (Roll, Solid) and referenced by diameter x length.
- Washers, Spacers and Shims are described by inside diameter or the screw size that will pass through the inside diameter x the thickness or by their designated application (i.e., Ball Stud washer is primarily used under a Ball Stud).
- Retaining Clips are sized by the shaft diameter that they attach to or by type (Body). The Hardware Icon associated with E/C-Clips only designates the part genre of clips, not the actual part.
- Nuts come in four types, Non-Flanged, Flanged (F), Plain, and Locking (L) (designated on the Hardware Icons). The prefix number designates the thread size and number of threads per inch. The second number, or fraction, designates the size of the hex. For example, L 4-40 x 1/4" designates a Lock nut that will thread onto a 4-40 screw using a 1/4" nut driver.
- Ball studs are described by the length of the neck between the base and the bottom of the ball (i.e., standard, short) and the length of the threaded portion.

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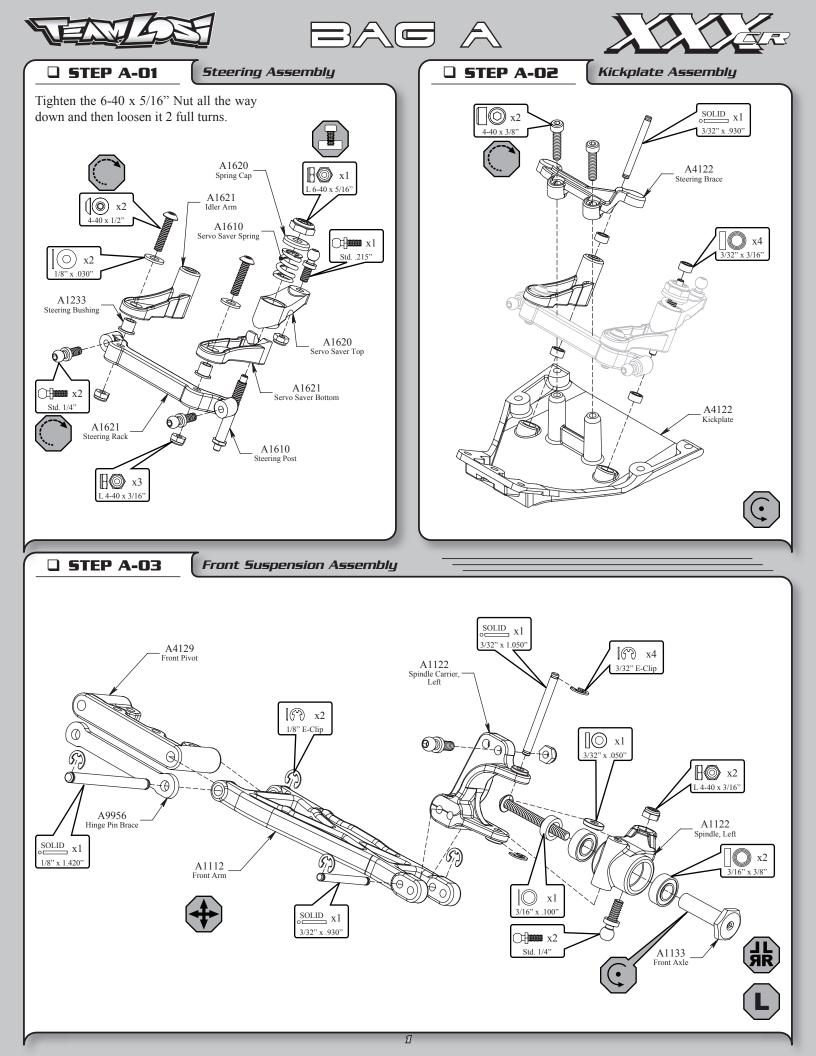
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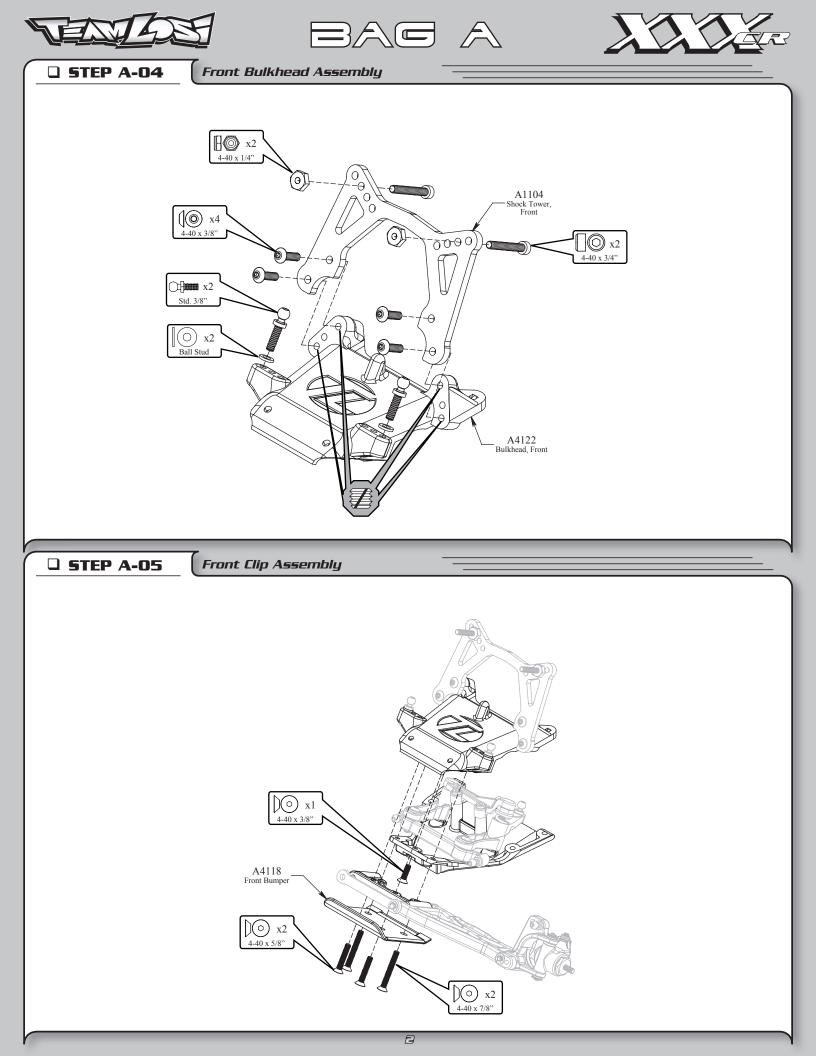
TABLES

Table 1:	XXX-CR Completed Kit Specifications <i>i</i>
Table 2:	Servo Installation4
Table 3:	Motor Gearing



Team Losi is continually changing and improving designs; therefore, the actual part may appear slightly different than the illustrated part. Illustrations of parts and assemblies may be slightly distorted to enhance pertinent details.







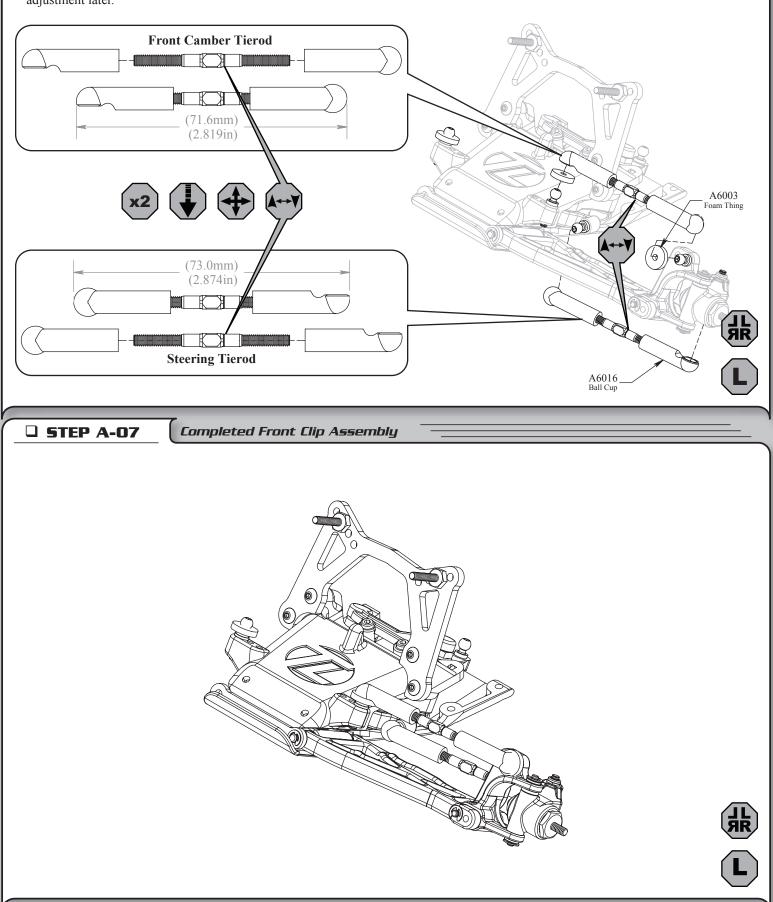




STEP A-06

Tierod Assembly and Installation

- Use the Team Losi flat wrench to hold the Turnbuckle while installing the Ball Cups.
- Be sure to install the assembled Tierod onto the car with the groove (next to the center square section) on the driver's left side for easier adjustment later.









STEP B-01

Servo Assembly

S	ervo Manufacturer, Make/Model	Mount Position	Servo Horn
JR	All (DZ9000T/S DOES NOT FIT)	1	23T
Airtronics	94357Z, 94358Z, 94649Z, 94360Z, 94452Z, 94758Z, 94737Z, 94738Z	3	23T
onics	94102Z, 94112Z	1	231
Hitec	All	1	24T
Futaba	All (S9102 DOES NOT FIT)	2	25T
КО	PDS-2123, 2344, 2363, 2365, 2366	2 1	23T

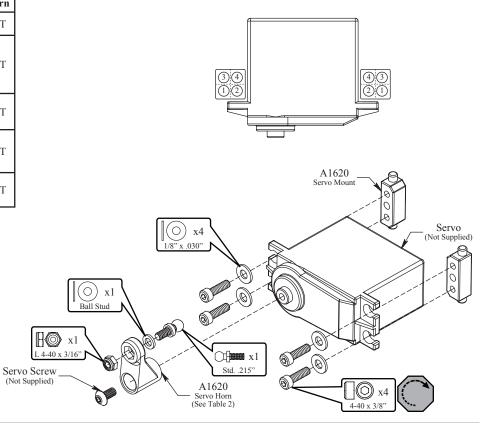
 Table 2: Servo assembly and installation.

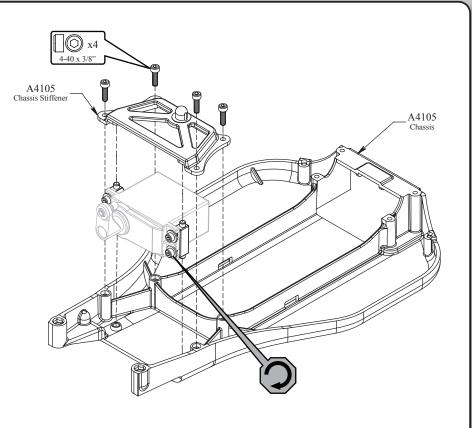
- Ensure the servo gear is **centered** before attaching the Servo Horn. This is best accomplished by connecting the servo to the radio system and setting the trim to center.
- Install the Servo Mounts in the orientation corresponding to the numbered diagram to the above right and Table 2.
- DO NOT tighten the four 4-40 x 3/8" Cap Head Screws all the way, they must be tightened after assembly to the Chassis is complete to ensure proper alignment.

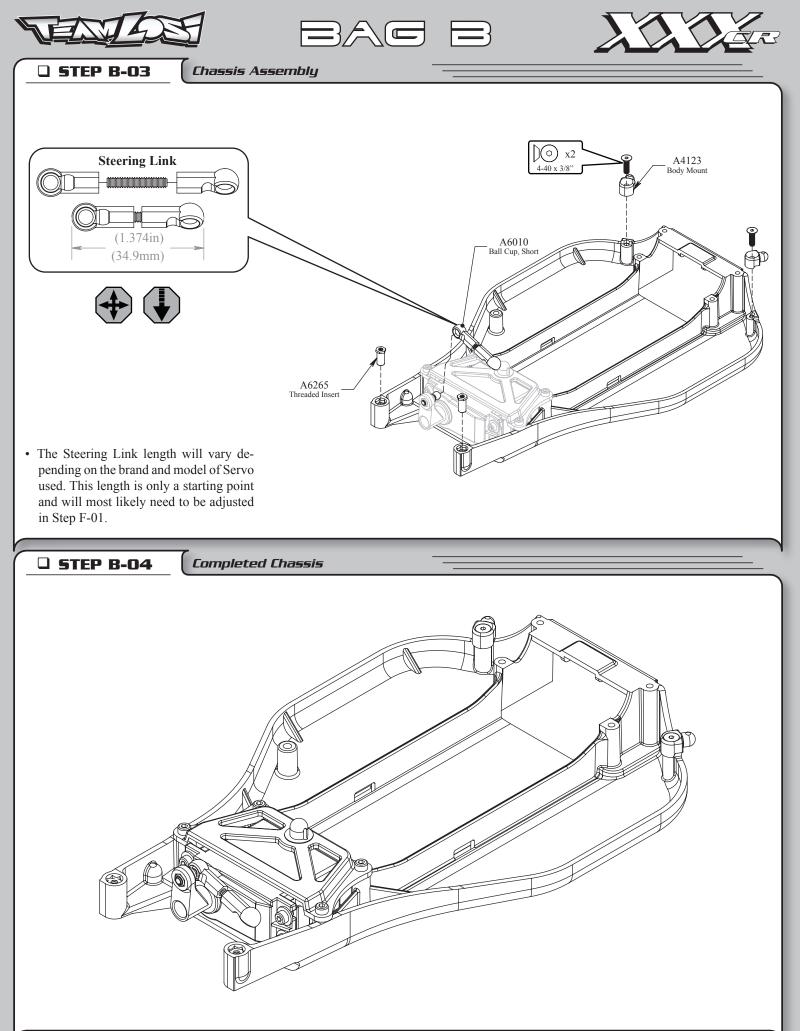
□ STEP B-O2

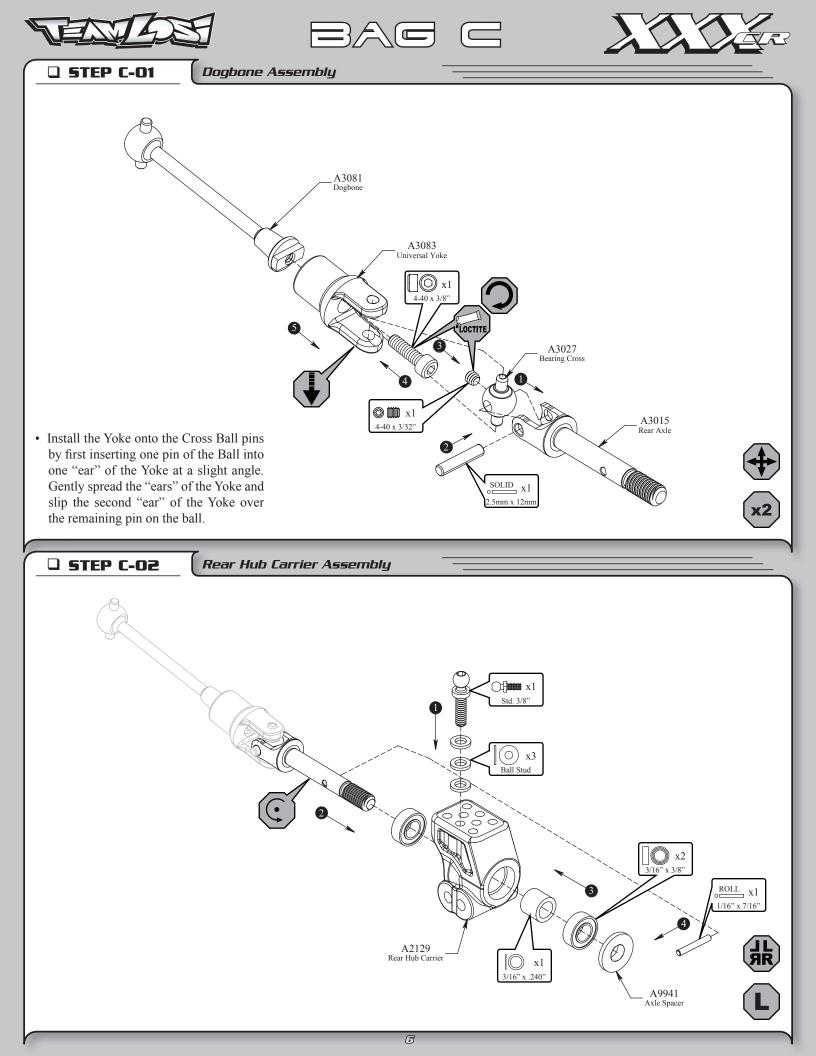
Servo Installation

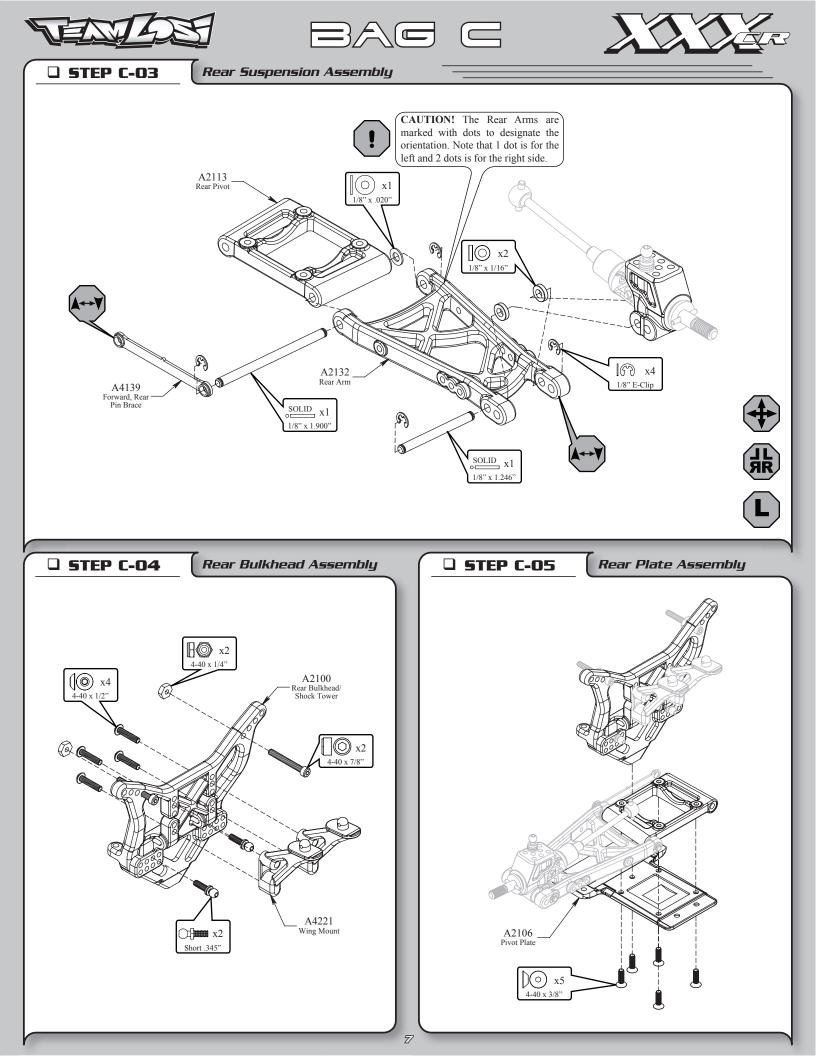
• First place the Servo into the Chassis and place the Chassis Stiffener on top to ensure the servo is centered in-between the Mounts and as low as possible. Remove and tighten the four 4-40 x 3/8" Cap Head Screws and continue with the installation.

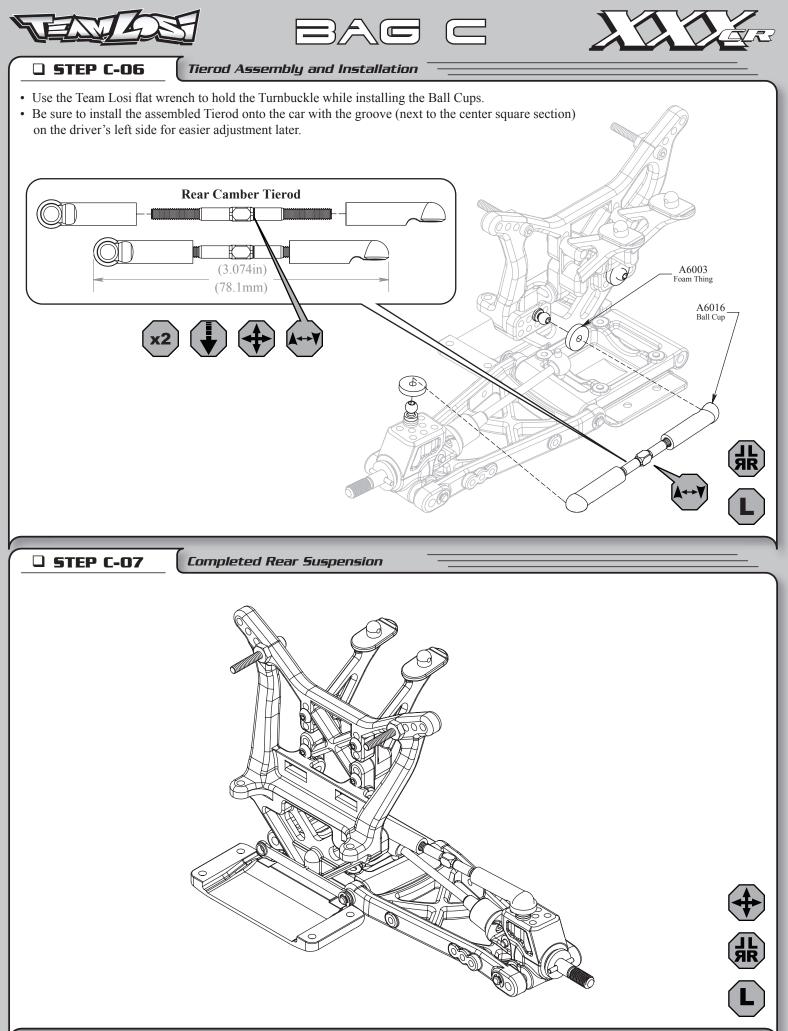


















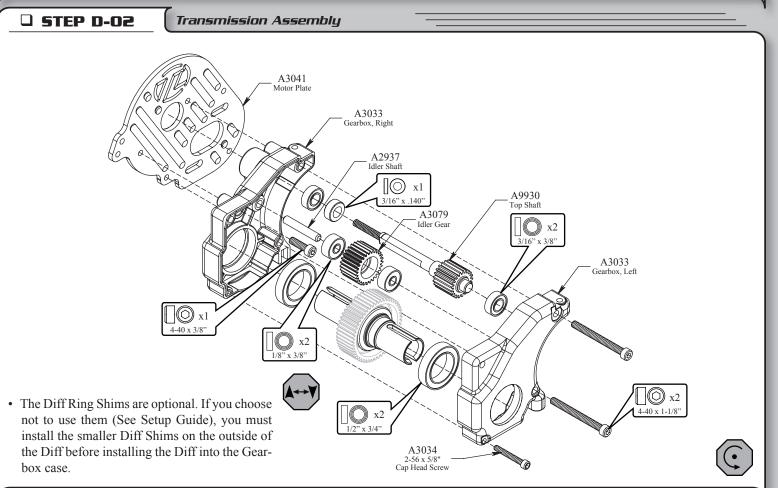
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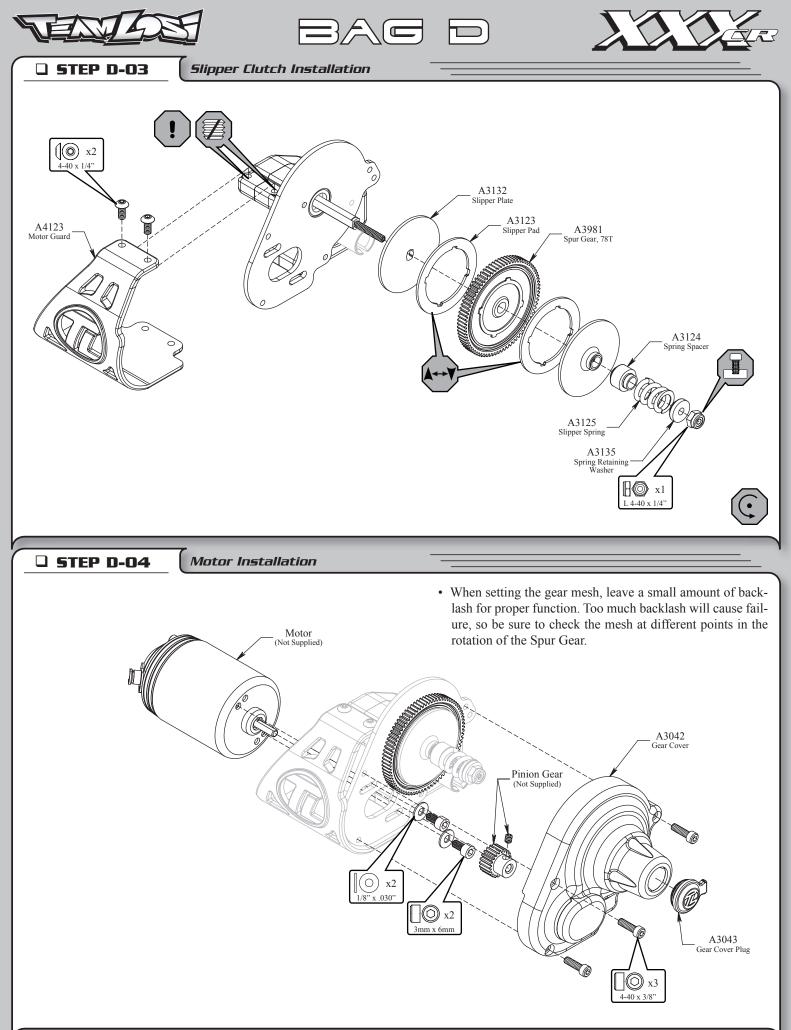
Differential Assembly

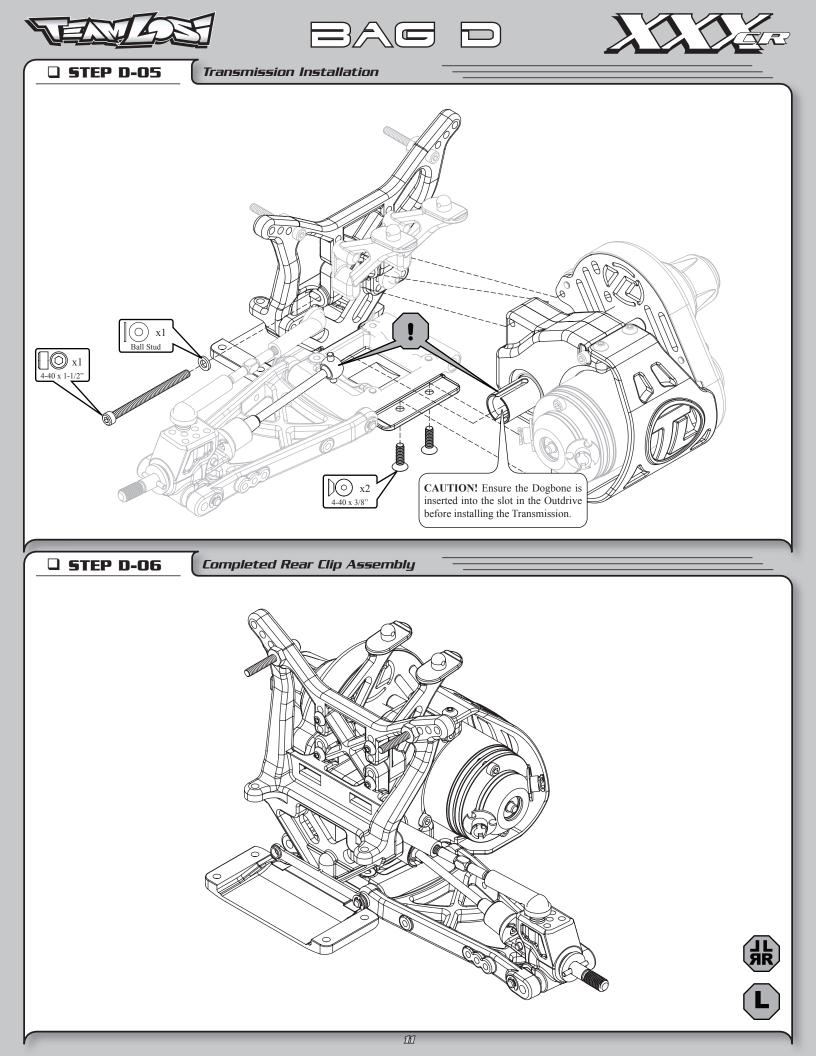
- Apply a small amount of Clear Diff Grease to both Diff Outdrives and the Diff Ring Shims before installing the Diff Rings.
- Apply enough Clear Diff Grease to the top side of the Diff Rings, or to both sides of recessed Ball section in the Diff Gear (after Diff Balls are installed) to cover the Diff Balls when the Diff is assembled.
- Assemble the Diff and tighten until some resistance is felt, see the Final Checklist and Setup Guide for final Diff adjustment procedures.

A6951 Diff Balls, Carbide A3036 4 Diff Gear, 51T CLEAR GREASE x2 A3039 1m x 8mm Diff Ring (Chrome) A3038 Outdrive, Female A3039 Diff Ring Shim (Bronze) Large Center Hole A3038 0 Outdrive, Male A3018 Thrust Bearing GREASE Small Center Hole A3078 Foam Diff Seal A2908 Diff Spring A2911 A3078 Diff Nut Diff Screw

• The Diff Ring Shims are optional. If you choose not to use them (See Setup Guide), you must install the smaller Diff Shims on the outside of the Diff before installing the Diff into the Gearbox case.











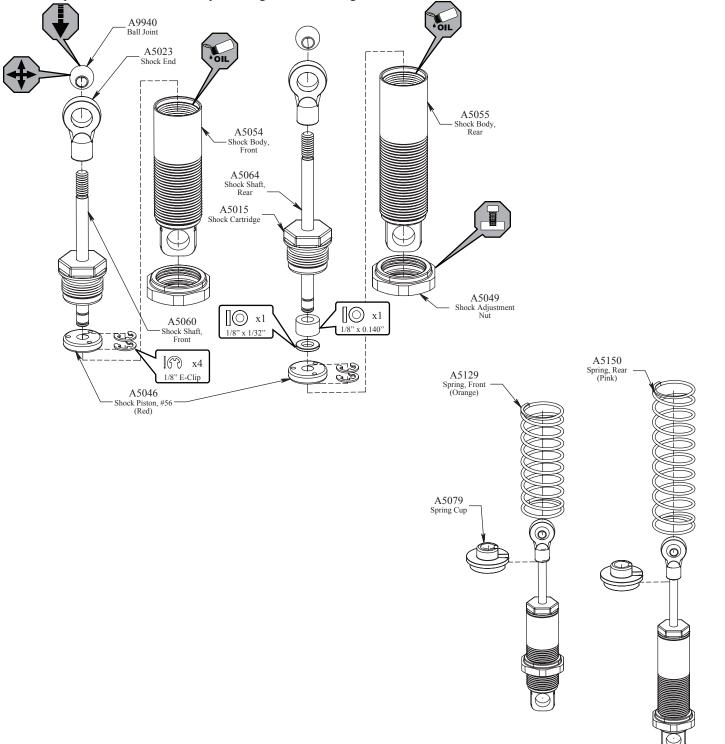


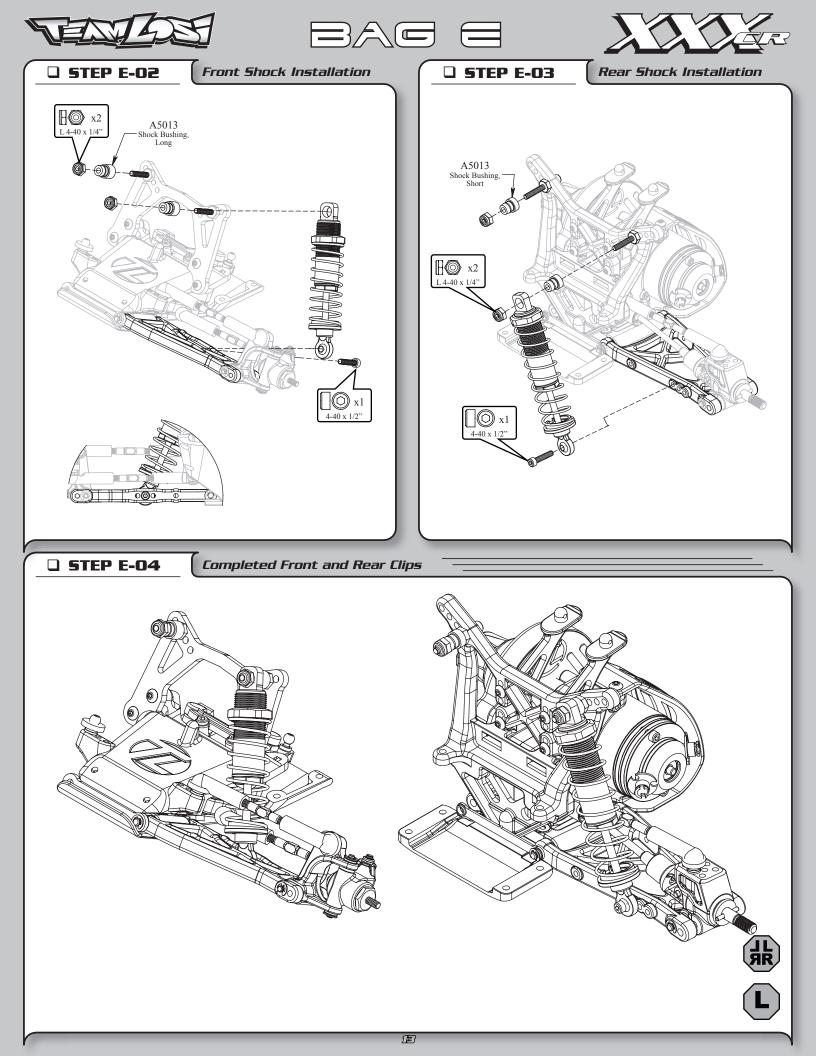
STEP E-01

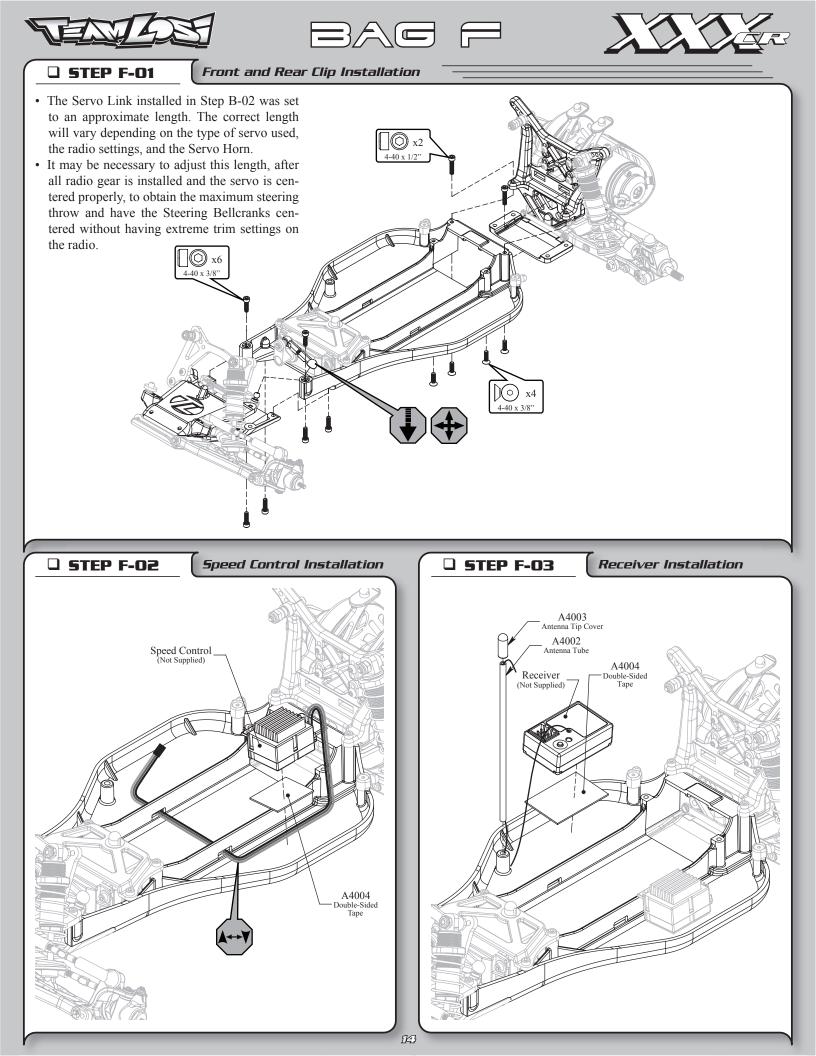
- Match short front Shock Bodies with assembled short front Shock Shafts and long rear Shock Bodies to assembled long rear Shock
- Shafts.Holding the shock body inverted, fill the Shock Body with Shock Oil up to the bottom of the threads inside the Shock Body.
- Insert shaft assembly with cartridge against the shock piston.
- Slowly tighten the Cartridge until it bottoms against the Shock Body. Do not tighten all the way.

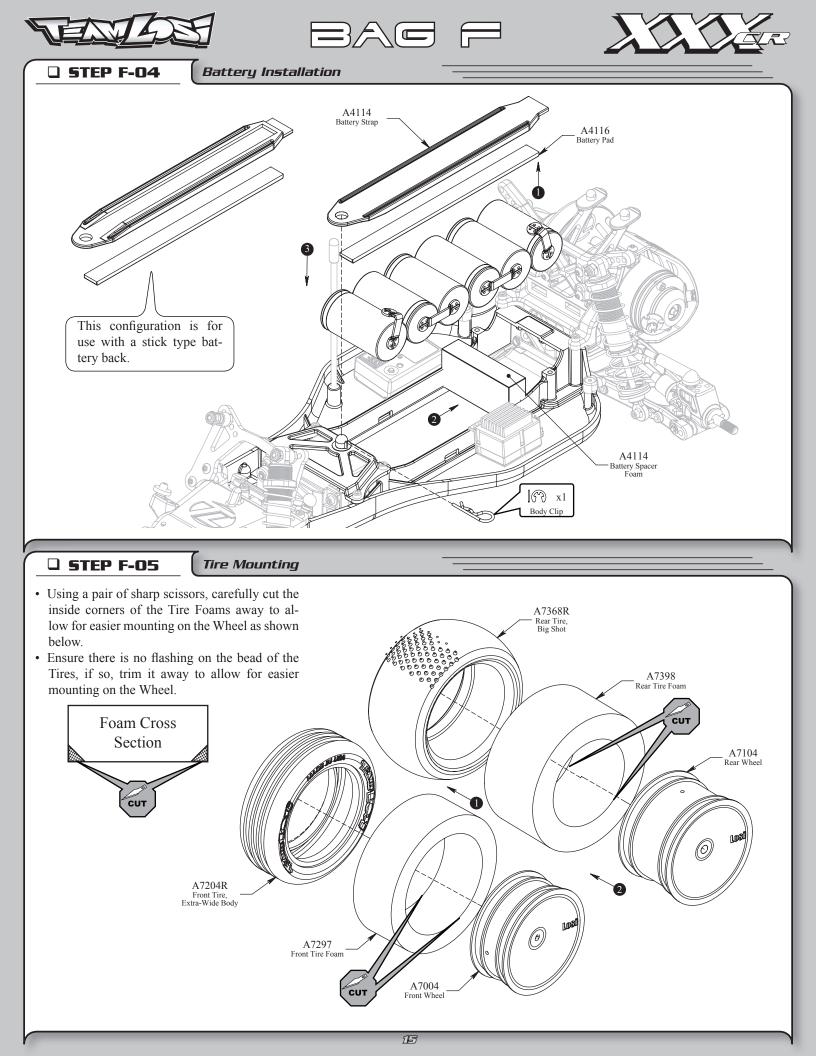
Shock Assembly

- Slowly push Shock Shaft assembly into the Shock Body. This will bleed the excess oil out of the Shock.
- Once the Shaft is pushed all the way down into the Shock Body, tighten the Shock Cartridge the rest of the way with a 7/16" wrench or a pair of pliers approximately 1/8th of a turn.
- There should be no air in the Shocks as you move the Shaft in and out of the Shock Body. If there is; you will need to add some Oil and repeat the bleed process. If the Shock does not compress all the way, the shock has too much Oil. Simply loosen the Cartridge about 1/4 turn and push the Shaft into the Body and retighten the Cartridge.











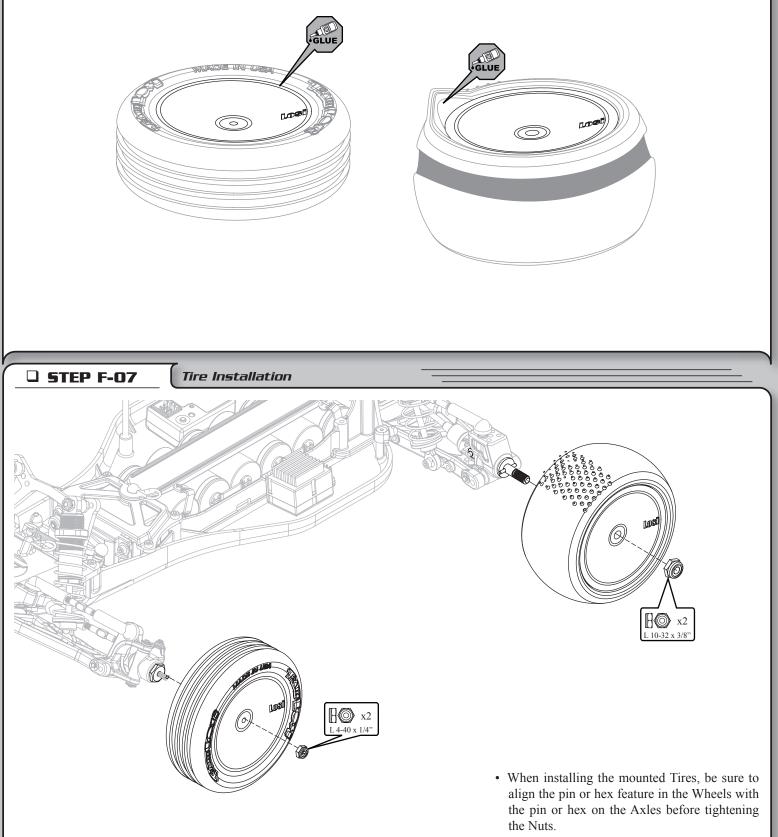




STEP F-06

Tire Gluing

- The Tires need to be glued to the wheels. This can be done by using a fast-curing super glue or cyanoacrylate glue (LOSA7880, LOSA7881), available at your local hobby shop. Install a Tire gluing rubber band around the outside of the Tire, in line with the bead to hold it onto the Wheel.
- Now slightly pull back the tire bead from the wheel and apply a thin bead of glue between the Tire bead and the Wheel all the way around, wait for this side to dry and do the same to the other side until the Tire is firmly adhered to the Wheel. Allow the glue to dry thoroughly before continuing.









STEP F-08

Body and Wing Painting

Painting:

Prepare the Lexan® Body and Wings for painting by washing them thoroughly (inside and out) with warm water and liquid detergent. Dry both the Body and Wings with a clean, soft cloth. Use the supplied Window Masks to cover the windows from the inside. A high-quality masking tape should be used on the inside of the Body to mask off any stripes, panels, or designs that you wish to paint on the Body or Wings. Use acrylic lacquer or other paints recommended for Lexan® (polycarbonate). (NOTE: LEXAN® R/C CAR BODIES ARE MEANT TO BE PAINTED FROM THE INSIDE!) Apply paint to the inside of the Body and to the under-side of the Wings. Remove the masking tape for the next color and continue. Try to use darker colors first. If you use a dark color after a light color, apply a coat of white paint over the lighter color before applying the darker color, or if you are painting over white, coat it with silver. This will help prevent the darker color from bleeding through the lighter color.

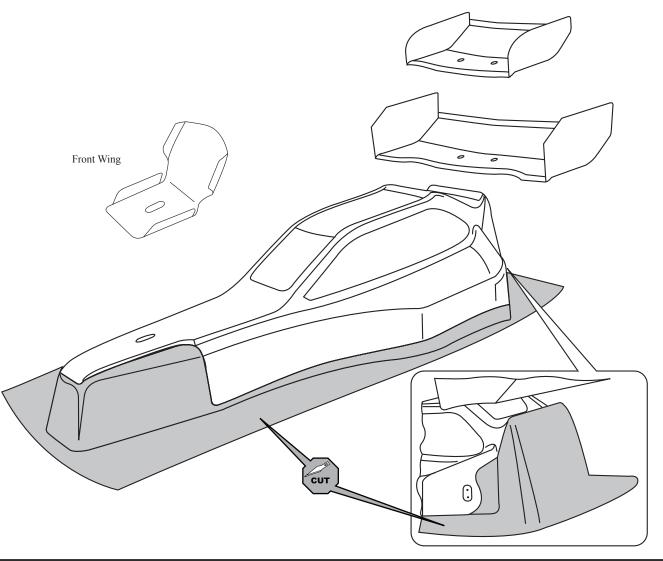
Mounting:

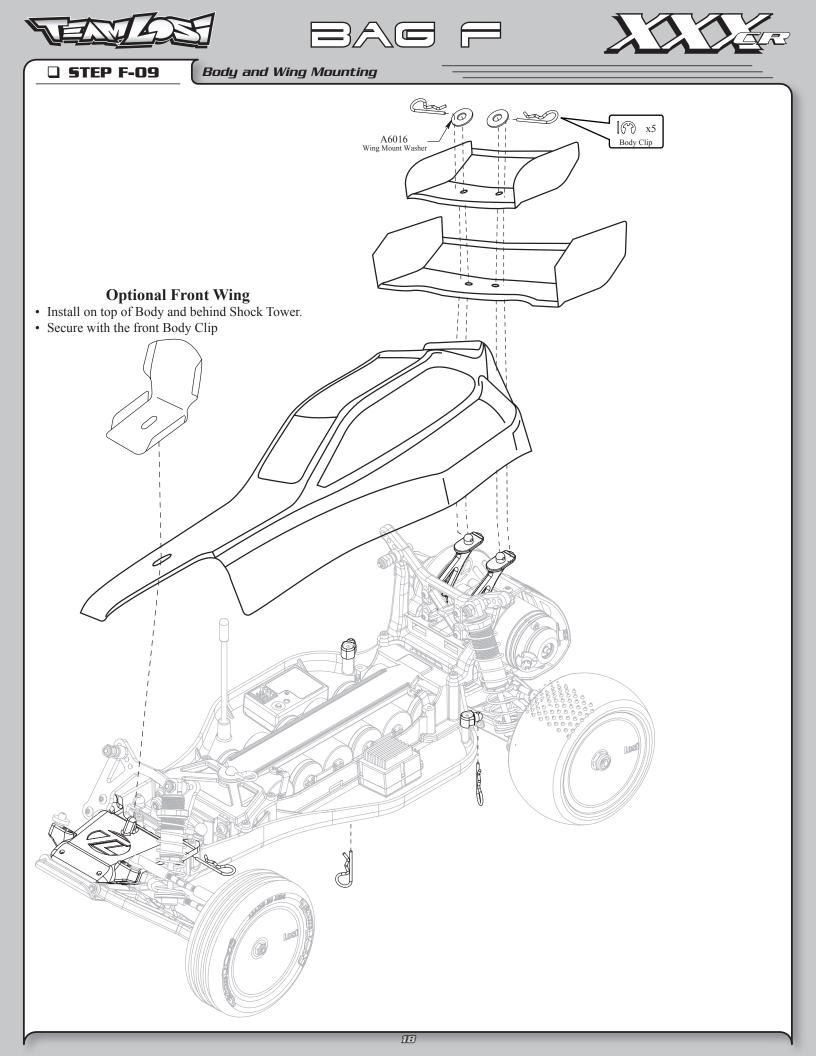
After painting, trim the Body along the trim lines as shown below, emphasized by the dark shading in the figure below. There is an indented trim line around the Body which can be used as a guide for trimming. Make four 1/4"-diameter holes at the locations marked with dimples. There are two on the back of the Body and one on the right side of the Body. Also trim the oval shaped hole on the front of the Body. These will be the Body mounting and Antenna holes.

Now trim the rear Wings along the trim lines shown below. Drill two 7/64" diameter holes in the dimples of both rear Wings. With the Wings painted and completely trimmed, mount the rear Wings to the Wing Mounts using two Body Clips. The shown Wing Washers (see Step F-09) are only necessary if the optional small rear Wing is not used.

Stickers:

After the Wings and Body are mounted, **REMOVE THE PROTECTIVE FILM ON THE OUTER SURFACE**, now you can apply the stickers. Cut the stickers from the sticker sheet that you wish to apply to the Body or Wing. Before removing the protective backing, find the desired location. Remove the backing completely and reattach an edge of the sticker to the shiny side of the backing material. Using the rest of the backing material as a handle, position the sticker and press firmly into place to complete its application.







BEFORE RUNNING YOUR NEW *XXX-CR* **OFF-ROAD RACING BUGGY** for the first time, you should run down the following checklist in order and complete the listed tasks. We're sure you're anxious to get out and run your new *XXX-CR* now that its built, but please note that fine tuning of the initial setup is an essential part of building a high performance racing buggy such as your new *XXX-CR*. Following this simple Checklist and the Team Tips will help to make the first run with your new car much more enjoyable.

1. Breaking in the Differential:

While holding the chassis with **only** the left side tires firmly on the ground, give the car about one quarter throttle, for 10 seconds. The right side tires should spin freely during this time. Repeat this with **only** the right side tires held firmly to the ground, allowing the left tires to spin. Feel the differential (diff) action and tighten slightly, if necessary. The differential should have a tight, thick feel when rotating it after final adjustment. *CAUTION! YOUR DIFFERENTIAL SHOULD NEVER BE ALLOWED TO SLIP WHEN RUNNING (A SLIPPING DIFFERENTIAL CREATES A "BARKING" SOUND). IF IT DOES, STOP IM-MEDIATELY AND TIGHTEN TO PREVENT DAMAGE. SEE "DIFFERENTIAL ADJUSTMENT" AND "SLIPPER ADJUSTMENT" IN THE SETUP GUIDE.*

2. Check for free suspension movement:

All suspension arms and steering components should move freely. Any binds will cause the car to handle poorly.

3. Set the ride height:

Set the ride height on the rear so the dogbones are level (parallel) to the ground by adjusting the shock adjustment nuts, effectively increasing or decreasing pre-load on the springs. See the Setup Guide for additional information on ride height adjustment.

4. Set the camber:

Adjusting the camber tierod length changes the amount of camber. Using the Team Losi flat wrench to adjust the tierods once installed. Rotating the tierods towards the front end of the vehicle will shorten the length, increasing negative camber. Rotating the tierods towards the back of the car will lengthen them, increasing negative camber. Set the front tires to have 1 degree of negative camber and ensure that they are adjusted equally, left to right. Set the rear tires to have .5-1 degrees of negative camber and ensure that they are adjusted equally, left to right.

5. Set the front toe-in:

Adjust the front steering tierods so that when the servo is centered on the transmitter, the front tires are both pointing straight. Refer to the Setup Guide for more information on toe-in/out.

6. Charge a battery pack:

Charge a battery pack as per the battery manufacturer's and/or charger manufacturer's instructions so that radio adjustments can be made. Never plug the battery into the speed control backwards.

7. Adjust the electronic speed control (ESC):

Following the manufacturer's instructions, adjust your speed control and set the throttle trim on your ESC so that the car does not creep forward when no transmitter input is applied. Make sure that there is not too much brake being applied when the trigger/stick is in the neutral position. Some speed controls have a high/low setting for the throttle and brake.

8. Set the transmitter steering and throttle trim:

The steering trim tab on the transmitter should be adjusted so that the car rolls straight when you are not touching the steering wheel/stick. If the servo and steering link were installed correctly, the wheels should turn equally to the left and right. If this is not the case, refer to Table 2 and ensure that the steering servo and horn were properly installed. Also check the Steering Link Length as noted in Step F-01. Make sure the throttle trim is set so that the motor does not run when in the neutral position. You may wish to run one "click" of brake to be safe.

TIPS AND HINTS FROM THE TEAM

Before you start making changes on your XXX-CR Off Road Racing Buggy, you need to make a few decisions. Tires, and how they are setup, have a tremendous impact on overall performance. Before you start making changes on the chassis setup, take a movement to observe a few of the fastest cars at the track and what type of tire and inner liner they are running. When making chassis changes, you should first decide where you feel the car needs to be different. This is commonly referred to as changing the "balance". First decide if the front of the car needs to be adjusted or the back. You will want to work with the rear if the car enters the turn with the front end sticking, and tracking well, while the rear end either does not want to follow, or simply doesn't know what it wants to do. The opposite is true if the rear end seems to want to push the front end through the corners or if the front drives into the corner uncontrollably. You will notice that several different adjustments have similar effects on the handling as well. You will find the best adjustment will become a personal decision based on the "feel" that each of these adjustments yield. This also reflects on the "balance" we referred to earlier. Never make more than one change at a time; if the change you made works adversely, or doesn't address your need, return to the previous position and try something else. Team Losi's development team has put hundreds of hours on the XXX-CR to arrive at the setup we put in the instruction manual. If you find that you have lost the "handle" go back to the kit (stock) setup, as this setup has proven to be reliable, consistent, and easy to drive.

All of us at Team Losi are sure that you will find the XXX-CR Off Road Racing Buggy to be the most versatile and easiest car to drive fast, with great consistency. We hope the information in the following guide helps you to enjoy your XXX-CR Buggy, and racing it, as much as we do. For the latest in setup and accessory parts information, visit the Team Losi web site at: www.teamlosi.com regularly. For any technical questions go to the "Meet the Team" section of the site. We will try to answer your questions in the order received, to the best of our knowledge, by our own Team Losi R&D race team. Please check the Team Losi web site periodically to find out new setup information as we are always testing on all types of tracks and surfaces. Also note, that there are many ways to setup a car. The rules we follow can reverse sometimes with different driving styles or different setup styles, so test for yourself and you will find a setup that works right for you.



Tuning the Transmission of the XXX-CR

Differential Adjustment: Never allow the diff to slip; that's what the slipper is for. Before trying to adjust your diff, you need to tighten the slipper until the spring is fully compressed. Next, hold the spur gear and right rear tire, then try turning the left rear tire forward. It should be **very** difficult to turn the left rear tire. If the tire turns easily, the diff is too loose. To tighten the diff, line up the slot in the diff screw with the groove in the left out drive. Place the 1/16" Allen wrench through both of these slots. This will lock the diff screw and the out drive together. While holding the Allen wrench in place, turn the right rear tire forward about 1/8 of a turn. Check the differential adjustment again and repeat the tightening process as necessary until the differential is no longer slipping. See "Slipper Adjustment" below, and then continue from here. The final differential adjustment check should be made by placing the car on carpet, grass, or asphalt and "punching" (quickly applying) the throttle. The differential should not slip. If it does, tighten the diff in 1/8-turn increments as described above until the slippage stops.

Once the diff has been adjusted, it should still operate freely and feel smooth. If the diff screw starts to get tight before the diff is close to being adjusted properly (based on slip), the diff should be disassembled and inspected; you may have a problem with the differential assembly. Refer to the assembly instructions to ensure that the diff is properly assembled and that all parts are properly seated in the assembly.

Motor Gearing: The important thing is to keep the motor in its optimal RPM range as much as possible around the entire track. This will depend on the straight-away length and the size of the infield turns. The chart below is a guide to give you a starting point. You may want to try gearing up (larger pinion or smaller spur) or down (smaller pinion or larger spur), one size at a time, noting the straight-away speed and acceleration through the infield.

*NOTE: OVER GEARING (TOO LARGE OF A PINION OR TOO SMALL OF A SPUR) CAN CAUSE DAMAGE TO BOTH YOUR ELECTRONICS AND MOTOR. USE CAUTION WHEN SELECTING YOUR GEARING.

Gear Ratio Calculation: The XXX-CR includes a 78-tooth, 48-pitch Kevlar® spur gear. The overall internal drive ratio of the transmission is 2.43:1. The pinion gear that is used will determine the final drive ratio. To calculate the final drive ratio, first divide the spur gear size by the pinion gear size. For example, if you are using a 21-tooth pinion gear, you would divide 78 (spur gear size) by 21 (pinion gear size); 78/21=3.71. This tells you that 3.71 is the external drive ratio of the transmission. Next, multiply the internal drive ratio (2.43) by the external drive ratio (in this case 3.71). 2.43x3.71=9.02. This means that by using a 21-tooth pinion gear with a 78-tooth spur gear, the final drive ratio is 9.02:1. Consult your high-performance shop for recommendations to suit your racing style and class. The chart below lists some of the more common motor types and a recommended initial gearing for that motor. Ratios can be adjusted depend on various track layouts, tire sizes, and battery types.

Μ	otor Manufacturer, Make/Model	Spur	Pinion
	EPIC Based Monster	78	23
ч	EPIC Based Binary (Two Magnet)	78	23
Stock Motor	EPIC Based Binary (Four Magnet)	78	22
k N	EPIC Based P2K/P2K2	78	23
toc	TOP Based (Standard Brush)	78	21-22
S	TOP Based (V2)	78	21-22
	Yokomo Based	78	21-22
	All 19 Turn	78	23-24
r	10 Turn	78	20
lotc	11 Turn	78	20
Mp	12 Turn	78	21
ifie	13 Turn	78	22
Modified Motor	14 Turn	78	23
2	15 Turn	78	24

Table 3: Suggested gearing.

Tuning the Front End of the XXX-CR

Shock Location: The XXX-CR has four mounting locations on the front shock tower. The position can be easily adjusted by simply moving the top of the shock to another hole. The standard location (third hole out in the tower) works best on most tracks. Moving the top of the shock out one hole will result in an increase in steering and the car will react quicker. Moving the top of the shock inward a hole will slow steering response time and make the car smoother in bumps. The standard position on the arm is middle which offers the best balance from track to track. When using the inside shock position you will want to move the shock in on the tower to keep the angle same angle as the stock location. A stiffer spring will be needed when using the inside shock location to obtain the same roll stiffness. Running the inside shock location will give the car more steering into the turn and less steering on corner exit. Running the shock location outside on the front arm will give you less overall steering into the turn and keep the front end flatter through the turn making the car smoother and easier to drive. This can be used on high bite tracks. Keep in mind as you move the shocks in on the arm will require internal limiters to obtain the correct suspension travel. For the inside location a .090" limiter works great. Team Losi sells a shock spacer set (LOSA5050) that includes .030", .060", .090, and .120" spacers.

Static Camber: This refers to the angle of the wheels/tires relative to the track surface (viewed from either the front or back). Negative camber means that the top of the tire leans in toward the chassis. Positive camber means the top of the tire leans out, away from the chassis. Camber can be precisely measured with after market camber gauges, sold at a local hobby shop. It can be measured (roughly) using any



square (to the ground) object by checking the gap between the square edge and the top of the tire. Testing has shown that 1 degree of negative camber is best for most track conditions. Increasing negative camber (in the range of 1-2 degrees) will generally increase steering. Decreasing negative camber (in the range of 0-1 degree) will generally decrease steering and the car will feel easier to drive as a result. This is, most often, a very critical adjustment in tuning your car that can be made track-side!

Inboard Camber Location: The XXX-CR has three different inner locations with vertical adjustment for the front camber tie rod. In general, the lower or further out the inside position is, relative to the outside, the more camber gain (total camber change through the total throw of the suspension) is present. This is an adjustment that is difficult to make a generic statement for as it can have slightly different results on various conditions. The following is a summary of how this adjustment will usually impact the handling of the XXX-CR. A longer front camber link will usually make the car feel stiffer. This will help keep the car flatter with less roll, but can make the car handle worse in bumpy conditions. A shorter front camber link will result in more front end roll. This will increase high-speed steering and make the car better in bumps. Too short of a front link may make the car feel "twitchy" or "wandery" meaning that it may be difficult to drive straight at high speed.

Inboard Camber Vertical Adjustment: Washers are often used under the inner ball stud mounting location; this is one of the most important adjustments on the XXX-CR car. You should get a feel for how the number of washers affects the handling. Adding washers will make the car more stable and keep the front end flatter. Removing washers will make the steering more aggressive. This can be good in some conditions, but can also make the car difficult to drive in others. The best all-around adjustment is with one washer as per the assembly instructions. The washers that are used are included in a assortment package of washers (LOSA6350).

Outboard Camber Location: In addition to the inboard camber location the XXX-CR also provides outboard mounting options. The outer location is the most used as it keeps the car flatter with less roll. The outer location also helps the car stay tighter in turns with a more precise steering feel. Moving the link to the inner hole will make the steering react slightly slower. The advantage to the inner hole is that it can increase on power steering and help the car get through bumps better.

Toe-In/Out: This is the parallel relationship of the front tires to one another. Toe-in/out adjustments are made by changing the overall length of the steering tie rods. Toe-in (the front of the tires point inward, to a point in front of the front axle) will make the car react a little slower, but have more steering from the middle of the turn, out. The opposite is true with toe-out (the front of the tires point outward, coming to a point behind the front axle), the car will turn into the corner better but with a decrease in steering from the middle of the turn, out. Toe-in will help the car to "track" better on long straights, where as toe-out has a tendency to make the car wander.

Bump-In/Out: Bump-out (front of the front tires toe-outward under suspension compression) will result in more off-power steering. This effect is obtained by adding washers under the steering spindle ball stud. Bump-In (front of the front tires toe-inward under suspension compression) will result in less off-power steering and running too much bump-in can make the steering feel very inconsistent. This effect is obtained by installing a ball stud washer on the bottom of the spindle. Testing has shown that running zero bump steer (kit setup) in the XXX-CR offers the best overall setup.

Caster: This is the angle of the kingpin from vertical when viewed from the side of the car. The XXX-CR comes equipped with 30-degree spindle carriers, however, this can be adjusted to 25-degrees with aftermarket carriers (LOSA1123). Total caster is determined by adding the amount of kick up (XXX-CR has 30-degrees) and the kingpin angle of the front spindle carriers. Increasing total caster will provide more steering a turn but less on exit. Decreasing total caster will cause the steering to react faster and increase on-power steering.

Variable Length Arm and Carrier: The front arms of the XXX-CR have the option to have different front arm lengths. The stock position is the short arm length which gives the car the best balance for most tracks. For most tracks the standard setup will work well, but for extremely bumpy, rutted, and high bite tracks the longer arm length will help slow the reactions of the car making it feel less twitchy and more stable. For the long front arm length, the spring rate will need to be increased to a blue front spring (3.8lb-LOSA5134) to have the same roll stiffness as the stock settings. The oil will also need to be increased from the stock setting of 27.5wt. oil to 32.5wt. to keep the same static dampening.

Tuning the Rear End of the XXX-CR

Shock Location: Moving the top of the shocks outward (from the stock settings) on the tower will provide less rotation in a corner and the car will become more responsive with increased forward traction. This will also help keep the car from bottoming out on big jumps. Moving the shocks out on the arm will result in less forward traction and let the car carry more of an arc through the exit of the turn. In general, when changing shock locations on the arm, it will be necessary to go down one spring rate when moving out on the arm.

Static Camber: Having the same definition as for the front end and measured in the same fashion, rear camber can also be a critical tuning feature. Testing has shown that running a small amount of negative camber (.5-1 degree) is best. Increasing negative rear camber (in the range of 1.5-3 degrees) will increase stability and traction in corners, but decrease high speed stability. Decreasing rear camber (in the range of 0-1.5 degrees) will decrease stability and traction in corners, but will increase high speed stability.

Inboard Camber Location: The XXX-CR has multiple rear camber locations. Using a longer camber link will improve stability and traction (grip). Using a shorter camber link will increase steering while decreasing rear grip. Running the camber link in the inside position (1) on the shock tower will give your car more steering entering the turn as it will let the car set over the rear tire and give you more forward traction exiting the turn. As you move the camber link towards the outside of the car you will gain less initial steering however you will gain more steering as the car exits the turn. The XXX-CR now has the capabilities of a lower row of holes in the rear shock tower for the inner camber link location. The lower holes gives the car more camber gain (more angle relative to arm = more camber gain). This can be helpful when tracks get bumpy and rutted to help the rear end of the car go through the bumps easier due to the increased camber gain of the tires.



Outboard Camber Location: Running the camber link in the inside position (A) on the hub will generate more rotation entering a turn, but decrease steering on exit. Running the camber link in the furthest outer position (C) on the hub will generate more stability entering a turn and increase steering on exit.

Outboard Camber Vertical Adjustment: New to the XXX-CR is the vertical mounted ball stud on the hub. Washers are often used under the outer ball stud to determine the height of the ball stud. Raising the height of the ball stud increases camber gain while lowering the height of the ball stud decreases camber gain. Testing has shown that running the inboard rear camber ball stud in a higher location (less angle relative to arm = less camber gain) on high traction surfaces offers improved stability with decreased rear grip. Also, on low traction surfaces, running the inboard rear camber ball stud in a lower location (more angle relative to arm = more camber gain) will increase rear grip.

Toe-In: Having the same definition as for the front end, the toe-in can be adjusted on the XXX-CR with the rear hubs. The stock toe-in is 3 degrees of inboard per side and 0 degrees in the hub. Increasing rear toe-in will increase forward traction and initial steering, but reduce straightaway speed. Decreasing rear toe-in will decrease forward traction and "free-up" the car. Less toe-in can be used for stock racing to gain top speed.

Anti/Pro-Squat: In the stock configuration, the XXX-CR has 2 degrees of anti-squat. Increasing anti-squat is generated by raising the front of the pivot block, relative to the rear of the pivot. This will increase initial steering and forward traction. You can increase anti-squat in 1 degree increments by using two .030" washers between the front of the pivot plate and pivot block. Pro-squat is generated by raising the rear of the pivot relative to the front. This will decrease forward traction and initial steering, but provide more on-power steering on high traction tracks. Pro-squat will also help the car from pulling wheelies on high bite surfaces. Also available is an aftermarket part that is a 0 degree rear pivot block (LOSA2112), if pro-squat is desired it is best to start with this option.

Variable Length Arm and Carrier: Like the front of the XXX-CR, the rear end also has variable length arms and carriers. The stock setting is in the short arm location which offers the best balance for most tracks. Moving the hinge pin to the outer location of the arm and hub will give a long arm setting which is suitable for tracks where less rear traction is needed. This can be used on high bite tracks to help settle the car down from the rear end. For the long rear arm length, the spring rate will need to be increased to a red rear spring (2.6lb-LOSA5152), The oil will also need to be increased from the stock setting of 27.5wt. to 32.5wt. oil to keep the same static dampening.

Tuning the Chassis of the XXX-CR

Slipper Adjustment: This should be done after the diff is properly adjusted. If you have just finished adjusting the differential, loosen the slipper adjustment nut four full turns. This will be a good starting point for your slipper settings.

Ride Height: This is the height of the chassis in relation to the surface of the track. It is an adjustment that affects the way your car jumps, turns, and goes through bumps. To check the ride height, drop one end (front or rear) of the car from about a 5-6 inch height onto a flat surface. Once the car settles into a position, check the height of that end of the car in relationship to the surface. To raise the ride height, lower the shock adjuster nuts on the shock evenly on the end (front or rear) of the car that you are working on. To lower the ride height, raise the shock adjuster nuts. Both left and right nuts should be adjusted evenly.

You should start with the rear ride height where the car comes to a rest at a height where the dog bones are slightly below level with the surface. The front ride height should be set so that the bottom of the chassis is level with the surface. Occasionally, you may wan to raise the front ride height to get a little quicker steering reaction but be careful as this can also make the car easily flip over. Every driver likes a little different feel so you should try small ride height adjustments to obtain the feel you like. We have found that ride height is really a minor adjustment. This should be one of the last adjustments after everything else has been dialed in (tuned). Do not use ride height adjustment as a substitute for a change in spring rate. If your car needs a softer or firmer spring, change the spring. Do not think that simply moving the shock nuts will change the stiffness of the spring; it will not!

Battery Position: This is a critical adjustment that is often overlooked but can be very useful. Start by running the battery spaced forward (kit setup). Moving the battery back can improve rear traction on slippery surfaces. Moving the battery back too far can cause the rear end to swing through turns on some tracks. This is a result of having the weight too far back. The XXX-CR comes equipped with one foam battery spacer. This can be cut in half (lengthwise and carefully) to split the difference when adjusting the battery position, hence offering a middle position when either extreme is inadequate.

Camber Rise Relationship: The XXX-CR setup out of the box comes with less front camber gain than the rear camber gain. The reason for this is that less front camber lets the front end drive flatter and makes the car more stable. By having more camber gain in the rear gives the car more rear traction and helps the rear tires accelerate through the bumps and ruts.

Steering: The XXX-CR has incorporated a new Ackermann steering link that provides reverse Ackermann. The reverse Ackermann gives the car a smoother steering response into the turn with more steering on corner exit and helps keep the car consistent during changing track conditions. The new Ackermann link will help the front of the car stay flatter through the turn and also help the front end from getting "grabby" on rutted/bumpy tracks. By adding a .030" washer to the ball studs on the link will result in less reverse Ackermann and will give the car more steering into the turn but less steering on corner exit.

Front Wing/Rear Wing Setup: Another tuning option included with the XXX-CR is done with down force with a new front and rear wing set. Included in the kit is a front wing that when installed will give the car more down force onto the front end that will result in more overall steering. This can be used on high traction tracks where a greater amount of steering is needed. On the rear of the car is a new wing that is 1/2" wider than the existing rear wings that have proceeded in the previous XXX kits. The larger rear wing adds more stability needed with



the ever growing voltage of batteries and advances in brushed and brushless motors that increase the speeds of the car. On the rear wing there are two scribe lines on the rear of the wing for a wicker bill. A wicker bill is used for added rear down force. Running a larger rear wicker bill will achieve more stability while not taking away much steering from the car. A new inner wing can be installed to add more stability and rear traction to the car. From track to track it is recommended to have a few different wings on hand with different size wicker bills to find the correct down force needs.

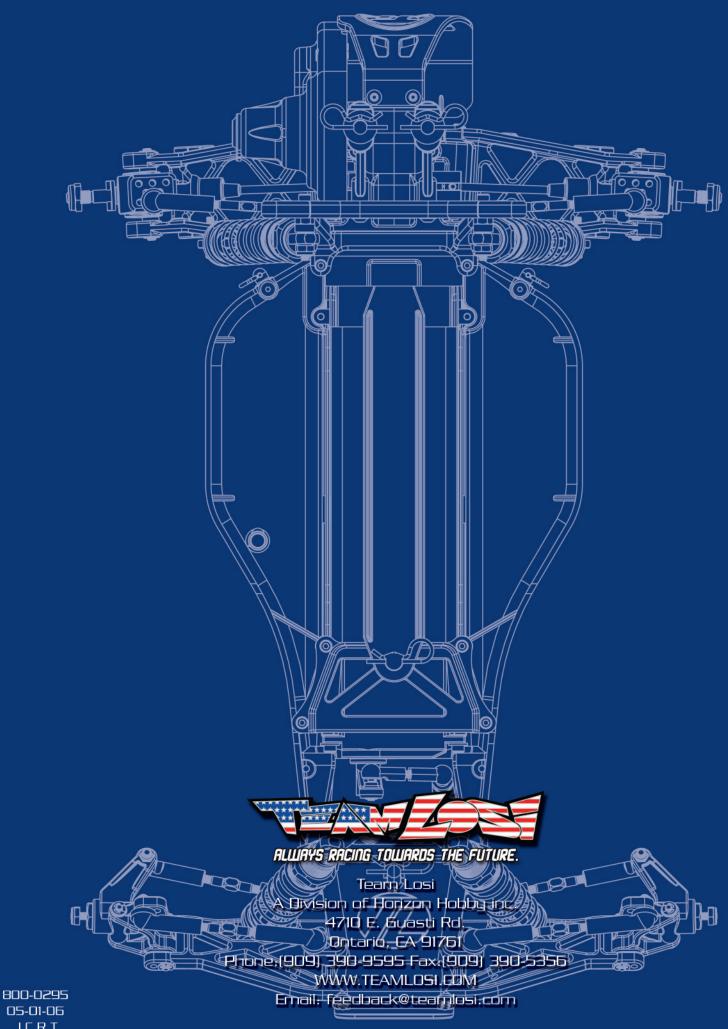
Plastic Outdrives: Plastic out drives (LOSA3097) can be used on your XXX-CR to gain more acceleration due to the low weight of the plastic outdrives (roughly 30% lighter than the standard steel outdrives) which can be ideal for Stock and 19T racing. The plastic outdrives also reduce the friction of the dog bone pin as it plunges in and out of the outdrive under suspension compression and rebound. The reduction of friction gives the car less rear traction as a result.

Graphite Components: Graphite components are available for the XXX-CR and can be used as a tuning option at times. The graphite components give the car less flex which result in a more reactive car. The graphite parts also make the car lighter in overall weight. Plastic parts offer some more flex which tend to make the car easier to drive on lower traction and bumpy tracks. The plastic parts that have been supplied in the kit offer the best all around balance from track to track.

Diff Shims: The XXX-CR comes with differential shims that go in between the diff out drive and diff ring. The shims allow the diff rings to slip on the shim instead of on the diff balls. This adds to the life of the diff immensely. We recommend that the diff shims are used all the times to ensure longevity of your differential.

Setup Notes:

VENDS SSTUP	SHEET XXXX
Name:	Date: Event:
City: State:	Track:
Track ☐ Indoor ☐ Tight ☐ Smooth ☐ Hard Packed ☐ Blue Groov Conditions ☐ Outdoor ☐ Open ☐ Rough ☐ Loose/Loamy ☐ Dry	□ Wet □ Low Bite □ High Bite □ Dusty □ Med Bite □ Other
Front Suspension	
Toe:	Rack Type Bellcrank Type 2
Ride Height:	
Camber:	
Caster:	
Sway Bar:	
Oil:	
Piston:	
Spring:	
Limiters:	
Spindle Height:	
Axle Spacer:	
Steering Type:	Short
Bump Steer:	
Camber Link:	
Shock Location:	
VLA:	
Front Wing:	
Rear Suspension	4 - Middle - Bottom -
Toe:	
Pivot Support: Ride Height:	
Camber: Rear Hub Spacing:	
Drive Shafts/Outdrives:	
Sway Bar:	
Oil:	
Piston:	
Spring:	
Limiters:	
Camber Link:	
Shock Location:	
VLA:	Notes:
Wing Position/Mount:	
Body & Wing Type:	
Battery Position:	
Weight Placement Tires: Type C	ompound Insert Additive Motor:
(Mort with "V")	Spur:
	Pinon:
Rear:	·



05-01-06 J.C R.T